

Pathway Type	Pre-Masters in Art Management			
Pathway Areas	Art Management			
Pathways/s	Art Management – One & Two Semesters			
Course Code/s	PGA1, PGAM			
Pathway Provision	College: NQF Level(s): 6			
Title	Pre-master's Programme in Arts, Design and Media			
NQF (FHEQ)	Level 6			
Credit Points	One (1) semester =80			
Duration of Study	Two (2) semesters =120 One (1) semester			
	Two (2) semesters			
Weeks of Study	One (1) semester = 13 weeks			
Made of Childre	Two (2) semester = 26 weeks			
Mode of Study	Full-time			
Mode of Delivery	Full-time			
Notional Hours	Blended			
Contact Hours	One (1) Semester -700			
Directed Study Hours	Two (2) Semester = 1,200 One (1) Semester = 180			
Directed Study Hours	Two (2) Semester = 330			
Self-directed Study Hours	One (1) Semester = 480			
	Two (2) Semester =930			
Delivery Model	Standard Delivery Module (IDM)			
Teaching Institution	Birmingham City University International College			
Awarding Institution	Birmingham City University			
Faculty	Business School (BLSS)			
Teaching Location (Campus)	City Centre Campus			
1-semester intakes	September and May			
2-semester intakes	September, January and May			
3-semester intakes	September and May			
Subject Benchmarks Statements	QAA: https://www.qaa.ac.uk/docs/qaa/subject-benchmark-statements/sbs-art-and-design-17.pdf?sfvrsn=71eef781 16			

BIRMINGHAM CITY University International College

PROGRAMME SPECIFICATION

Articulation Programmes

Awards by Pathway	Degree awards	FHEQ Award Level
Fashion Management	MA Luxury Brand Management	7
	MA Fashion Communication	7
	MA Fashion Management	7
Art Management	MA Arts and Project Management	7
	MA Design Management	7

EDUCATIONAL AIMS

The Pre-Master's Programme is designed to prepare international students for postgraduate study and aims to enhance their academic, research and language skills.

The aims of this programme include:

- 1. Bridge the gap between students' previous study and postgraduate study by enhancing critical thinking and analytical skills
- 2. Equip students with the requisite skills to undertake postgraduate research work especially on referencing skills and independent learning
- 3. Improve students' language proficiency and confidence to participate in various academic endeavours
- 4. Empower problem solving, teambuilding and leadership skills to prepare students for future careers
- 5. Enhance digital literacy
- 6. Familiarise and support students to be resilient and adapt to the community

PROGRAMME LEARNING OUTCOMES

All modules have a set of Generic Learning Outcomes (LOs) attached to them; see relevant Module Guides. These provide a basic set of core skills that can be employed as a basis to further study and life-long learning. They are delivered using an interdisciplinary and progressive approach underpinned by the relevant Interactive Learning Skills and Communication (ILSC) module, to build these core skills within the context of subject-specific learning. Incorporated in these core skills are the key themes of relationship-management, time-management, professional communication, technological and numerical understanding and competency.

There are three categories of programme learning outcomes (PLOs):

Upon successful completion of the programme, students will be able to:

A: Knowledge and Understanding

- A1. Demonstrate in depth understanding of key concepts and debates in arts, design and media
- A2. Assess social, cultural and historical influences on creative practices and industry
- A3. Understand the rigours of academic research, types and ethical considerations
- A4. Demonstrate an understanding of the of the role of technology, digital tools and sustainability considerations on creative industries

B: Cognitive and Intellectual Skills

- B1. Apply appropriate research methods to engage with creative and media content
- B2. Synthesise information from various sources and perspectives with practical application to creative works
- B3. Creatively develop own ideas in a manner that demonstrate reflections and innovation
- B4. Critically evaluate and analyse visuals and creative works to identify areas of improvements

C: Transferable Skills



- C1. Be able to effectively communicate own ideas to different audiences through written reports and presentations
- C2. Collaboratively work in a professional academic environment in a way that demonstrates leadership, and interpersonal skills
- C3. Work independently to manage workload, learning and time management to meet deadlines
- C4. Ability to use a range of media to produce academic outputs and effectively engage in the academic community.

Learning, Teaching and Assessment Strategy

The programme is designed to equip students with knowledge, skills and competences required to succeed at postgraduate study. The College will deliver the programme through interactive and in student centred environment using a blended approach. The blended approach will use a combination of traditional classroom and virtual sessions as well as online materials on the VLE. The student centred student-centred approach will encourage independent learning, active engagement with digital tools and platforms thereby allowing students the flexibility that supports individual pace. Various teaching methods such as lectures, seminars, tutorials and workshops will be used to deliver the content. The lecture sessions will introduce key concepts in the programme and seminar sessions will allow for further exploration and application of knowledge. Students will also enjoy one-one support sessions especially with their research projects; experiential learning will include field trips and guest lectures.

Programme assessment strategy is designed to check for learning, facilitate reflections and assess the achievement of the learning outcomes. Formative assessments will involve quizzes, discussion forums, reflective journals peer and tutor feedback. This is aimed at supporting students and help the tutors to identify the learning needs in a teaching group. Summative assessments evaluate the achievement of the programme outcomes and adopts a range of assessment types such as written reports, presentations, projects, examinations, group projects and research tasks.

The strategy also involves clear guidance on assessment methods and processes through a deliberate promotion of assessment literacy. Assessment regulations are assessable, and summative tasks are supported with clear information on the tasks and the criteria. Summative assessments are moderated by internally and externally for quality assurance. A subject specialist within the College moderates a ten percent sample of each assessment. Link tutors from Birmingham City University and appointed external examiners are invited to review these samples. All summative works follow the governance processes before final outcomes are published to the student

Student Engagement Strategy

Theme	Engagement strategy
Academic Engagement	Encourage peer learning, guest lectures and exposure to industry practice; tutorial support
Pastoral Support	Detailed orientation event that will cover wellbeing and counselling support
Career and Employability	Insights on career paths, engagement with Graduate+ and encourage students to volunteer and promote student mentorship programme
Digital	Encourage entrepreneurial skills and innovation; use the VLE to share updates on events and facilitate community of practice
Smooth transition and social integration	Pair students with current university students; promote involvement in university societies; encourage events that promote cultural diversity
Continuous Improvement	Incorporate student voice through regular feedback and active participation in governance processes.

Programme Structure



Stage(s) of Study

BCUIC Stage 1 Pre-Masters



BCU Stage 2 Masters Degree Year

Course Structure

One Semester Rotation

1 Semester -PMP				
Semester 1	Interactive Learning Skills and Communication for Postgraduate Study (20 Credits)	Research Methods (40 Credits)	Management (20 Credits)	

Two Semester Rotation

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	2 Semester PMP					
Semester 2	Critical Thinking for PG Study	Research Methods II	Management			
	(20 Credits)		20 Credits			
Semester 1	Interactive Learning Skills and Communication for PG Study	Research Methods I	ICT Skills for PG Study			
	(20 Credits)	(40 Credits)	20 Credits			

Curriculum

One Semester Rotation

Pre-Master's in Art Management						
Core Modules						
Contact College Module Name Hrs/Week Module Code		Credit Points	Pass Mark %	Exam %	Coursework %	
Semester 1						
4	PG1000	Interactive Learning Skills and Communication for PG Study	20	60	30	70
8	PG1001	Research Methods for PG Study	40	50	-	100
4	PGB101	Management	20	50	-	100
Pre-Masters Stage 1: Art Management		80 Cre	dit Points			

Two Semester Rotation

Pre-Master's in Art Management						
Core Modules						
Contact Hrs/Week	College Module Code	Module Name	Credit Points	Pass Mark %	Exam %	Coursework %
Semester 1						
4	PG1000	Interactive Learning Skills and Communication for PG Study	20	60	30	70
4	PG1001	Research Methods for PG Study	40	50	•	100
4	PGICT	ICT for PG Study	20	50	100	-
Semester 2						
4	PG1002	Critical Thinking for PG Study	20	50	100	-
4	PG1001	Research Methods for PG Study II	-	50	40	60
4	PGB101	PGB101 Management		50	-	100
Pre-Masters Stage 1: Art Management		120 C	redit Points			

Progression and Award Requirements

Each module offered on the programme has a minimum overall pass mark. Please refer to Module Guide (MD). The College's Policy and Regulation (CPR9) explains all our assessment regulations for further details on the assessment regulations and failing to progress. - https://bcuic.bcu.ac.uk/about/policies/

Final and intermediate awards

Students that successfully complete the programme with the minimum 120 credits in a two semester will be eligible to progress to their chosen BCU degree programme as per offer letter and CAS and receive a transcript.



Categories of Performance

A (High Distinction, 80 - 100%) — Distinctive level of knowledge, skill and understanding which demonstrates an authoritative grasp of the concepts and principles and ability to communicate them in relation to the assessment event without plagiarism or collusion. Indications of originality in application of ideas, graphical representations, personal insights reflecting depth and confidence of understanding of issues raised in the assessment event.

B (Distinction, 70 - 79%) — Level of competence demonstrating a coherent grasp of knowledge, skill and understanding of the assessment and ability to communicate them effectively. Displays originality in interpreting concepts and principles. The work uses graphs and tables to illustrate answers where relevant. Ideas and conclusions are expressed clearly. Many aspects of the candidate's application and result can be commended.

C (*Merit*, 60 - 69%) – Level of competence shows an acceptable knowledge, skill and understanding sufficient to indicate that the candidate is able to make further progress. The outcome shows satisfactorily understanding and performance of the requirements of the assessment tasks. Demonstrates clear expression of ideas, draws recognisable and relevant conclusions.

D (Pass, 50 - 59%) – Evidence of basic competence to meet requirements of the assessment task and event. Evidence of basic acquaintance with relevant source material. Limited attempt to organise and communicate the response. Some attempt to draw relevant conclusions.

F (Fail 40- 49%) – The candidate's application and result shows that the level of competence being sought has not yet been achieved. The assessed work shows a less than acceptable grasp of knowledge, skill and understanding of the requirements and communication of the assessment event and associated tasks.

Progression Criteria: minimum pass mark of 50% achieved for all modules listed. NB: See individual Module Guides for details marks classification



Appendix 1 - Assessment Map

Modules	Group/Individual	Individual Project/Reflective	Essay/report	Exam	Course Work /Practical
	Presentation	Journal			
Interactive Learning Skills and			60%	40%	
Communication for Postgraduate Study					
Research Methods for Postgraduate Study					100%
Critical Thinking for Postgraduate Study					100%
ICT Skills for Postgraduate Study					100%
Management	40%		60%		
Business and Economics			50%		50%

Appendix 2 - Constructive Alignment

Learning Outcomes	Teaching and Learning Methods	Assessment Methods and Strategies	
A1. Demonstrate in depth understanding of key concepts and debates in arts, design and media A2. Assess social, cultural and historical influences on creative practices and industry A3. Understand the rigours of academic research, types and ethical considerations A4. Demonstrate an understanding of the of the role of technology, digital tools and sustainability considerations on creative industries	Acquisition of Intended LOs via a combination of small group lectures (listening, writing and reading); small group-based tutorial labs/coursework (oral, reading, listening and written presentation); and individual coursework (oral, and written presentation) and summative examination (reading and writing). Additional support is provided through the provision of small peer-led tutorial group work and of individual tutorial support; College module-specific subject specialists delivering modules; guest speakers (industry/topic specific); monitoring and appraisal by College academic management. The opportunity to interface regularly with noted platforms in College, Birmingham City University library and independent environments to develop an understanding of the implications of the use of different e-learning for research.	A combination of summative (closed-book) examinations and summative coursework along with written assignments, portfolios and in-course assessments/tests, computer-based coursework and tests, project reports and presentations All students are required to maintain an 85% attendance record. Formative assessment is a constant feature of the programme and is deployed in the form of peer discussions, debates and the creation of a classroom environment which challenges conventional wisdom and encourages critical engagement.	
	Students are encouraged throughout the stage of study to undertake independent study both to supplement taught/learnt and to broaden their individual knowledge		
	and understanding of the subject.		